



THE FIFTY CLUB

2-Man Scramble Rules Sheet

FORMAT

- Both players tee off and then select the better ball on each shot. Except for on the green, the selected ball may be marked and replaced by both players within 1 scorecard (lengthwise) from the original marked position.

ROUGH & APRON

- A ball that is on the apron or rough must be played from the apron or rough even if a scorecard distance would put it on the green or in the fairway.

HAZARDS

- If the selected ball is in a hazard the original ball must be played as it lies. The second ball may be placed as near as possible to the original position. Improving the lie or moving loose impediments is NOT allowed for either ball.

SAND TRAPS

- A selected ball in a trap must be played as it lies. The second ball player may rake the trap and place the ball as close as possible to the original position.

SCORING

- Players record their gross score on each hole. The tournament scorekeeper will calculate 25% of the team's combined handicap and deduct that amount from their gross score for their tournament score.

ON THE GREEN

- On the green if Player A putts and misses and then holes out before Player B putts, the original ball, Player A's, counts and Player B is denied the opportunity to putt.
- On the green the scorecard distance does NOT apply. All putts must be putted as close to the original chosen position as possible.